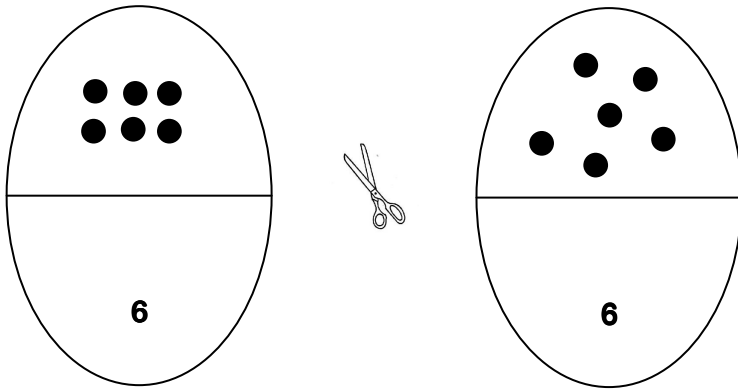


Kleine „Eierei“ in Mathe (ZR 10)



Hier einige Spiel- und Nutzungsideen.

Die kleinen Eier auf festem Papier ausdrucken, ausschneiden und halbieren.

Mischen und dann kann Menge und Ziffer wieder zusammengesetzt werden.

Differenzierte Schwierigkeit durch: Menge geordnet, Menge ungeordnet, Menge als Würfelbild.

Eieriges Kartenspiel:

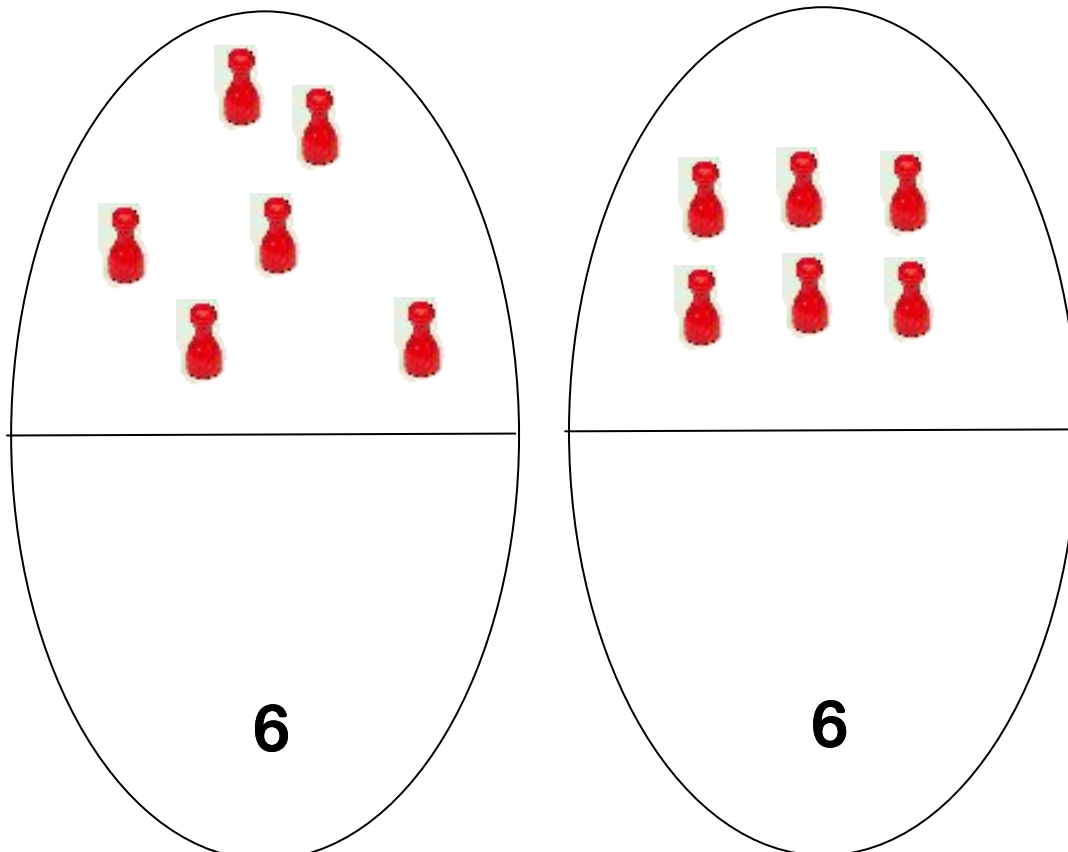
Mengenhälften an die Spieler verteilen, Ziffernhälften liegen verdeckt auf dem Tisch (oder umgekehrt). Abwechselnd wird gezogen. Wer seine Paare zuerst alle abgelegt hat, hat gewonnen. Anzahl der „Eierhälften“ kann variiert werden.

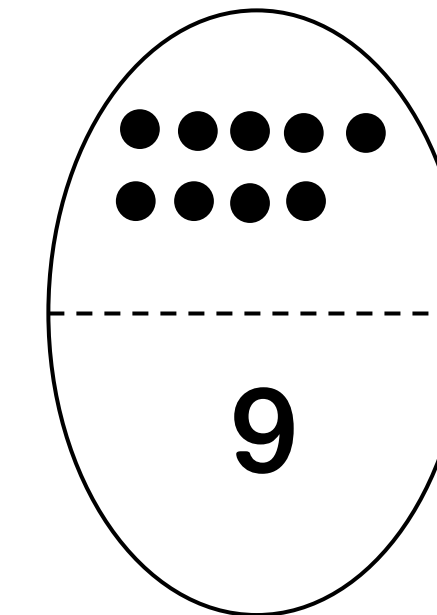
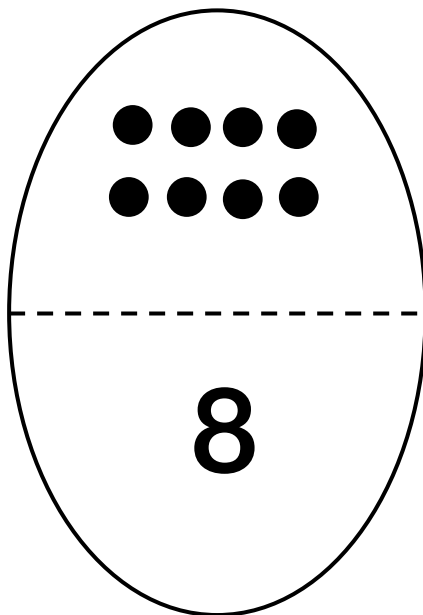
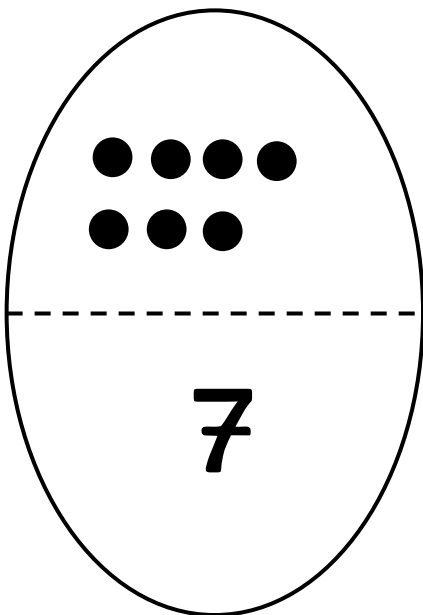
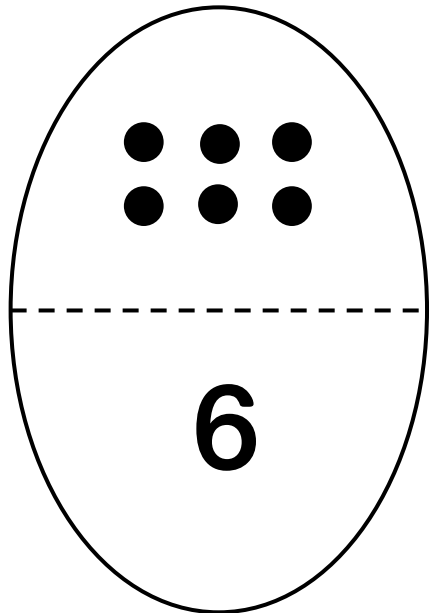
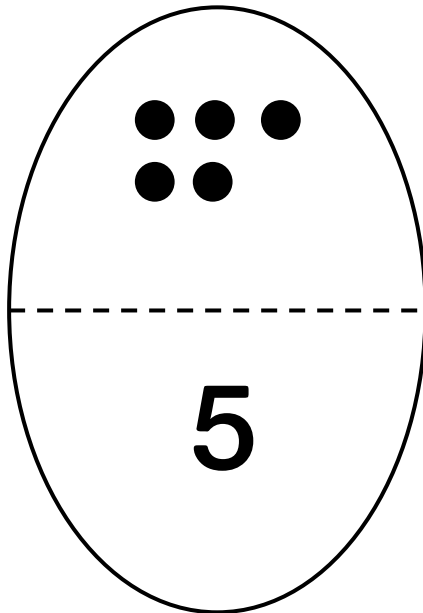
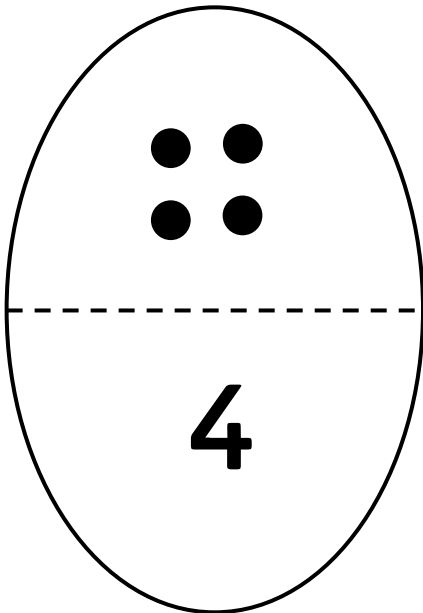
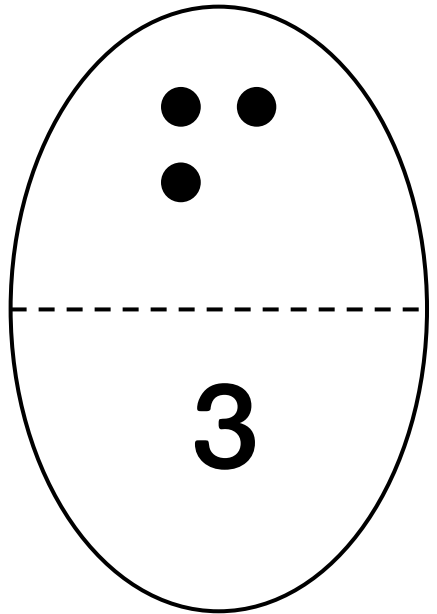
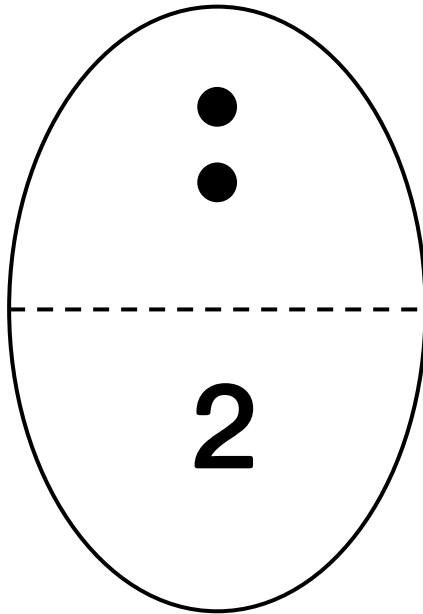
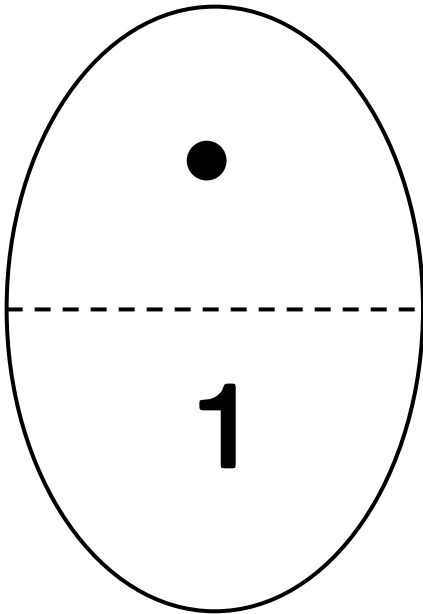
Sicher gibt es noch mehr Ideen... .

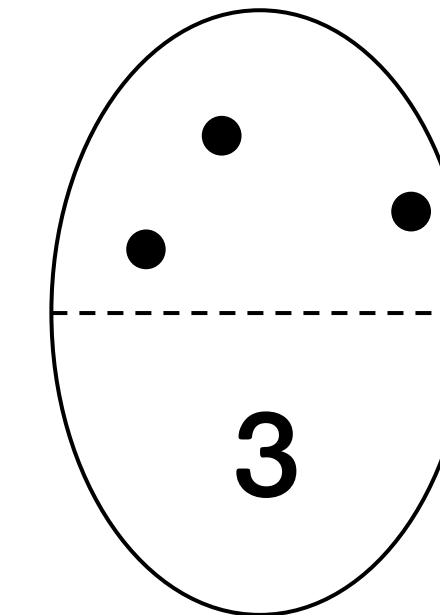
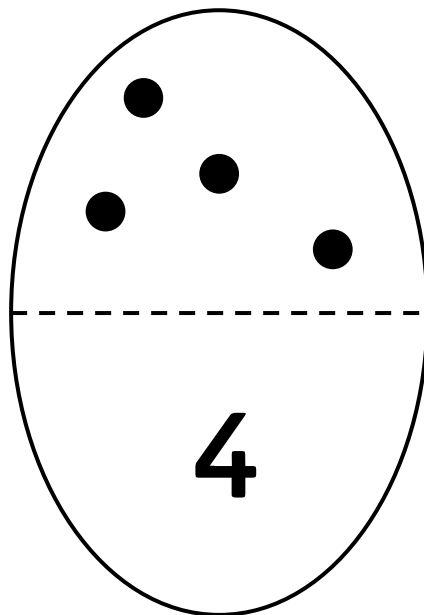
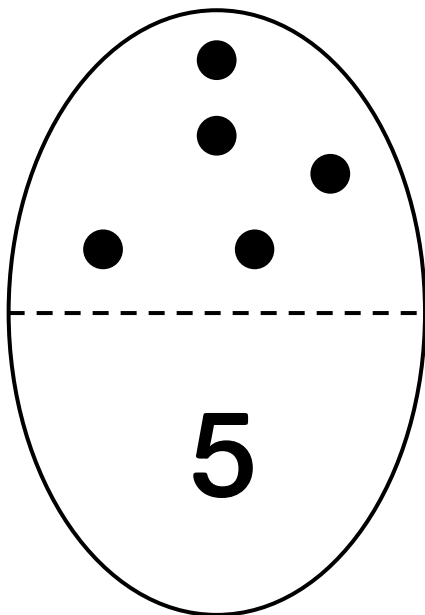
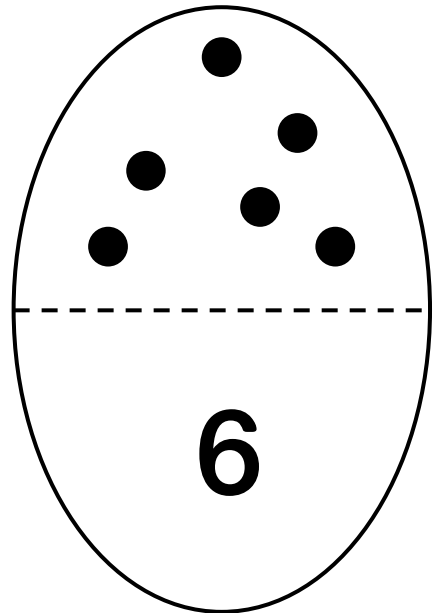
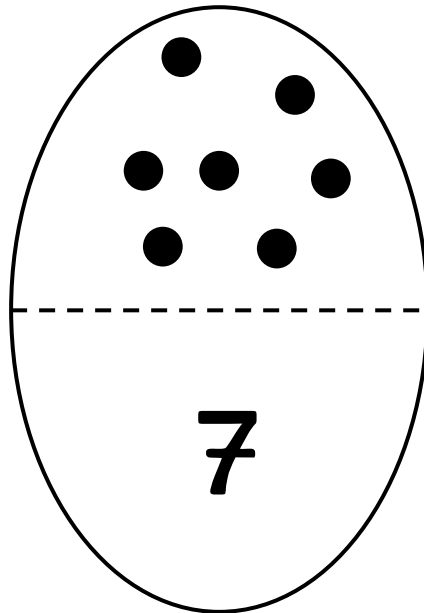
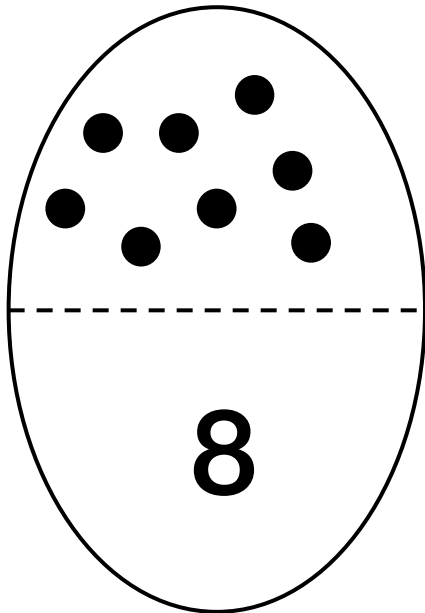
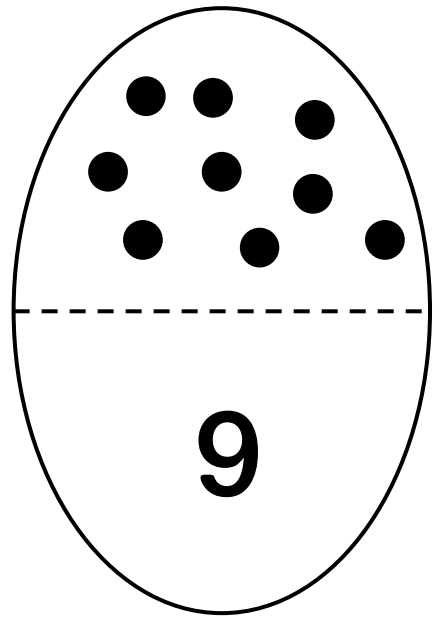
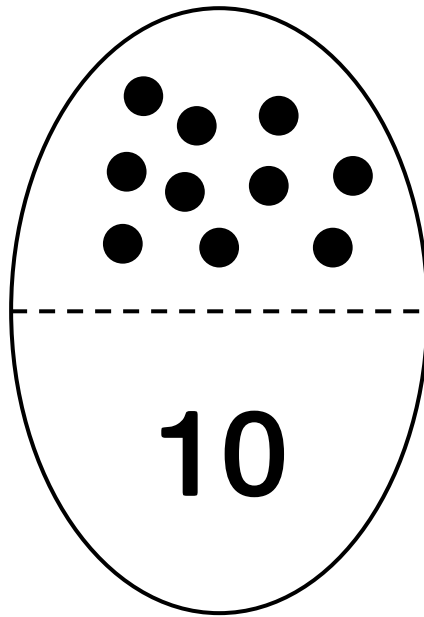
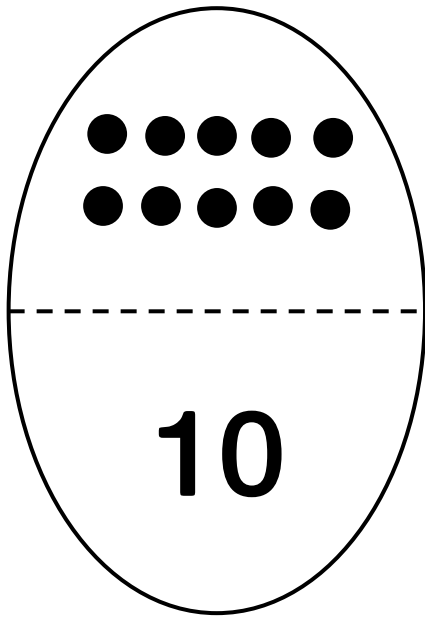
Große Eier

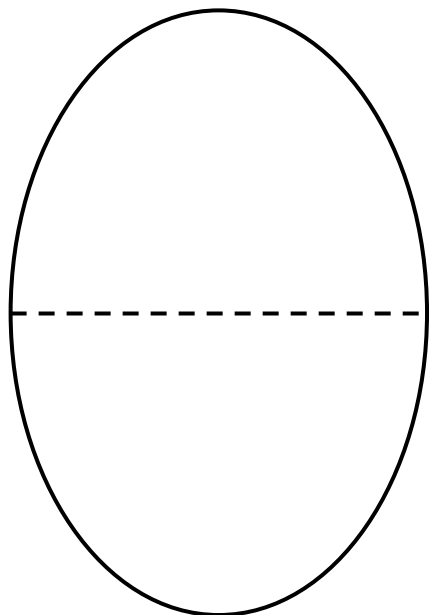
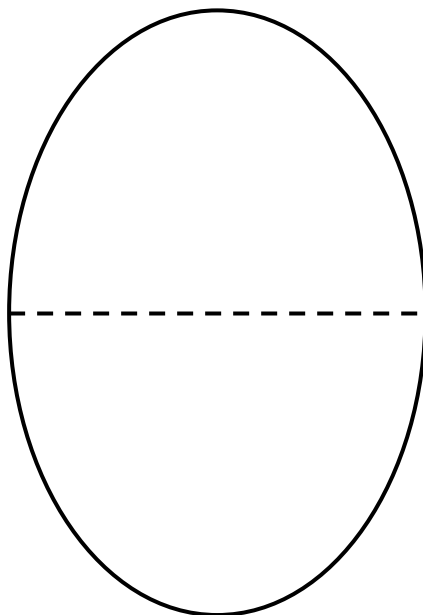
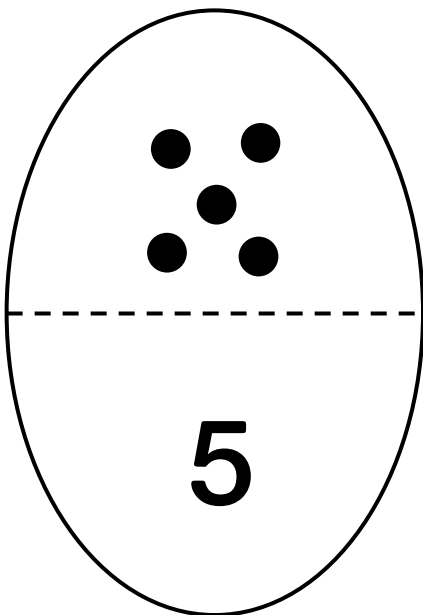
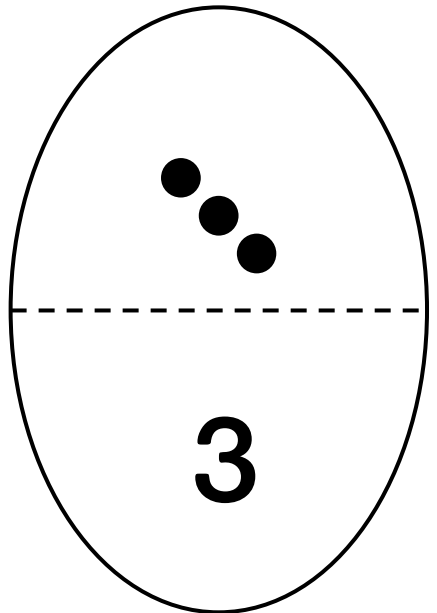
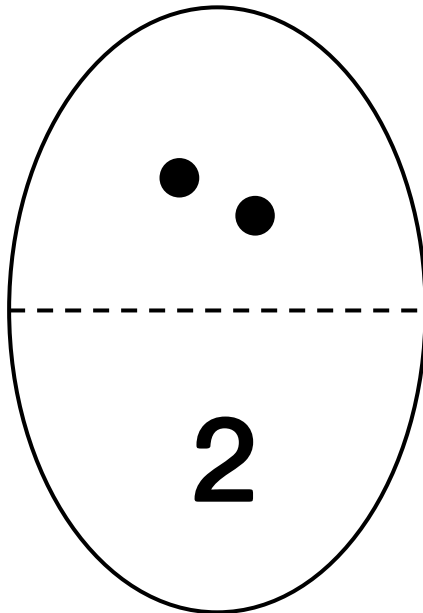
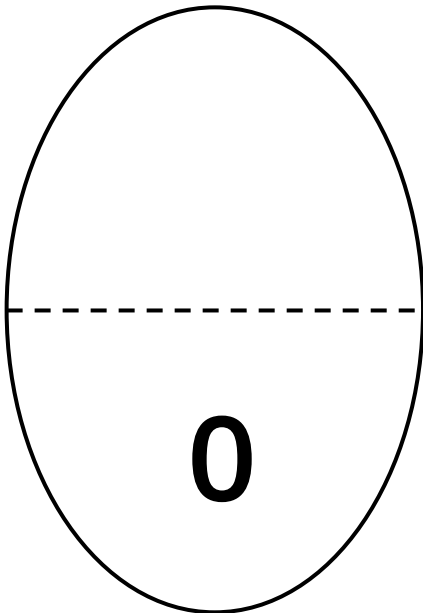
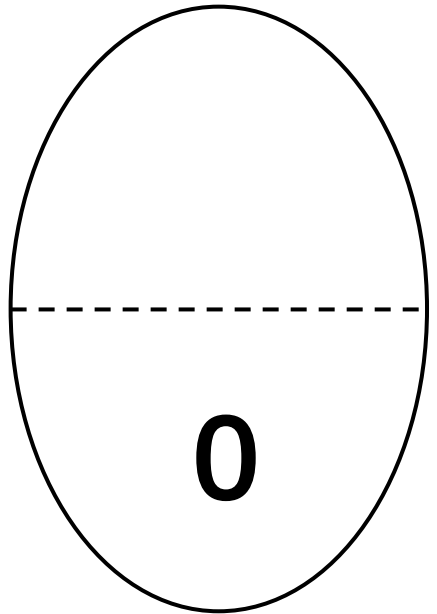
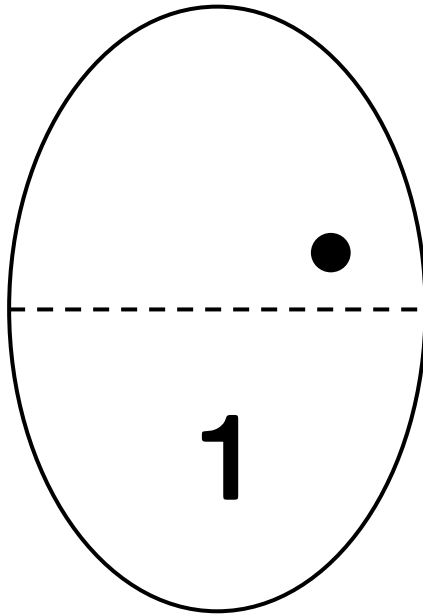
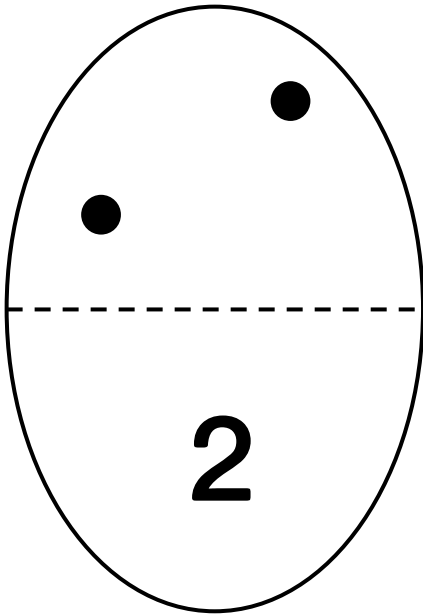
Arbeitsblätter z.B. laminieren. Das Kind soll immer so viele „Halmafiguren“ aufstellen (obere Hälfte), dass sie der Ziffer entsprechen (gut für die Feinmotorik, [geordnete] Mengen „setzen“, Arbeit auf begrenztem Raum).

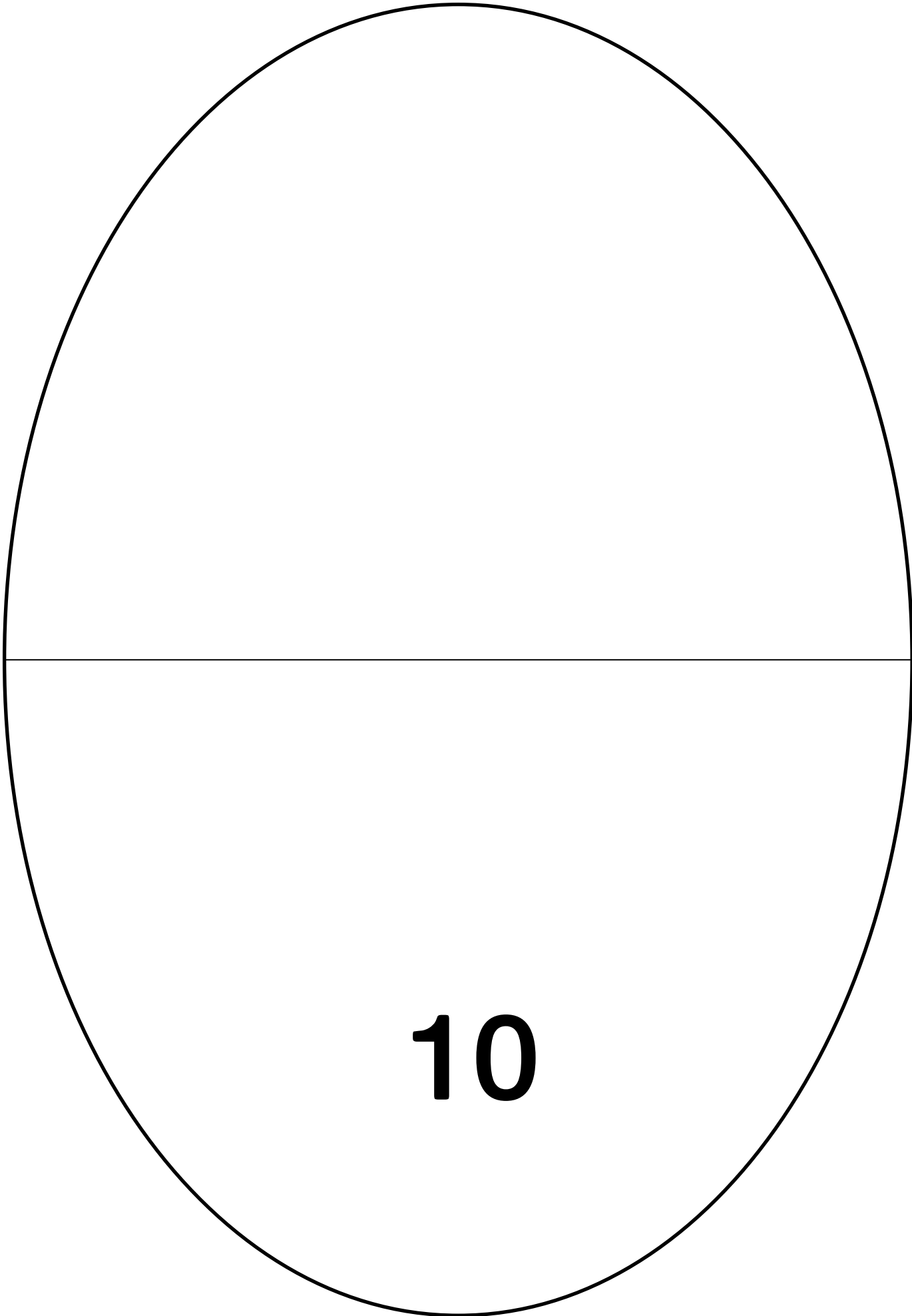
Bei 2 oder mehr Kindern kann auch ein kleiner Wettbewerb entstehen. Wer ist schneller? Bei wem stehen die Figuren „ordentlicher“,



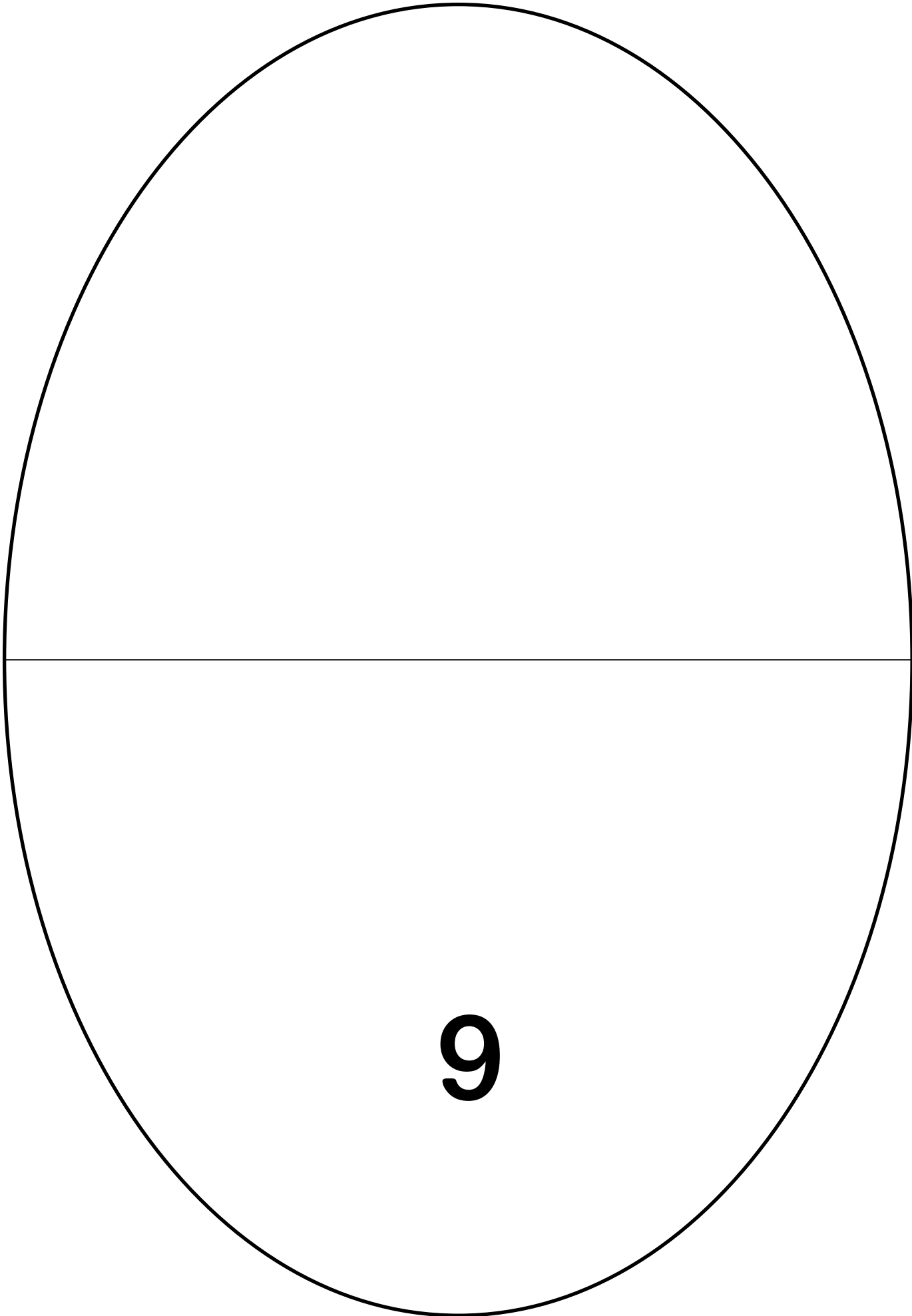




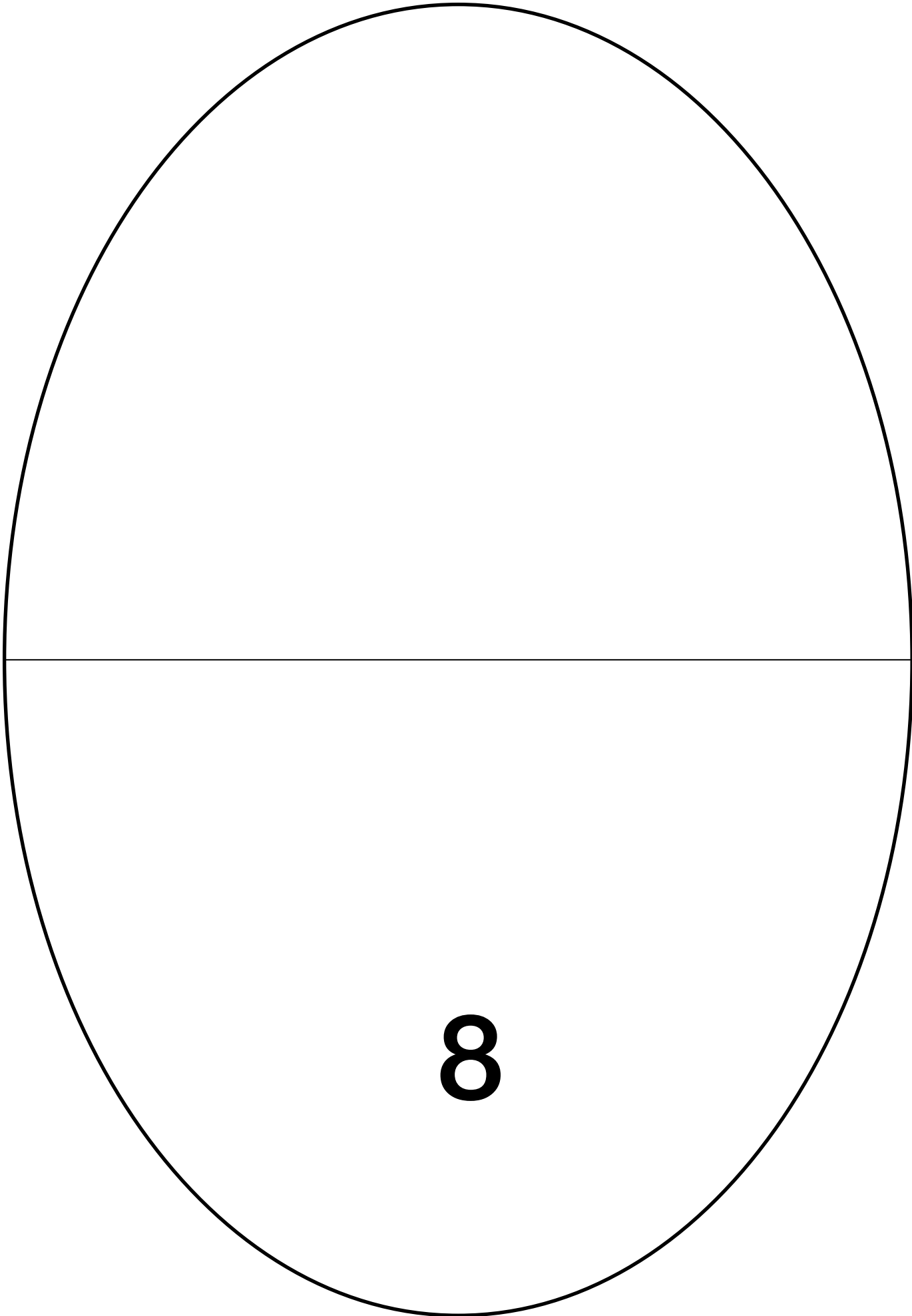


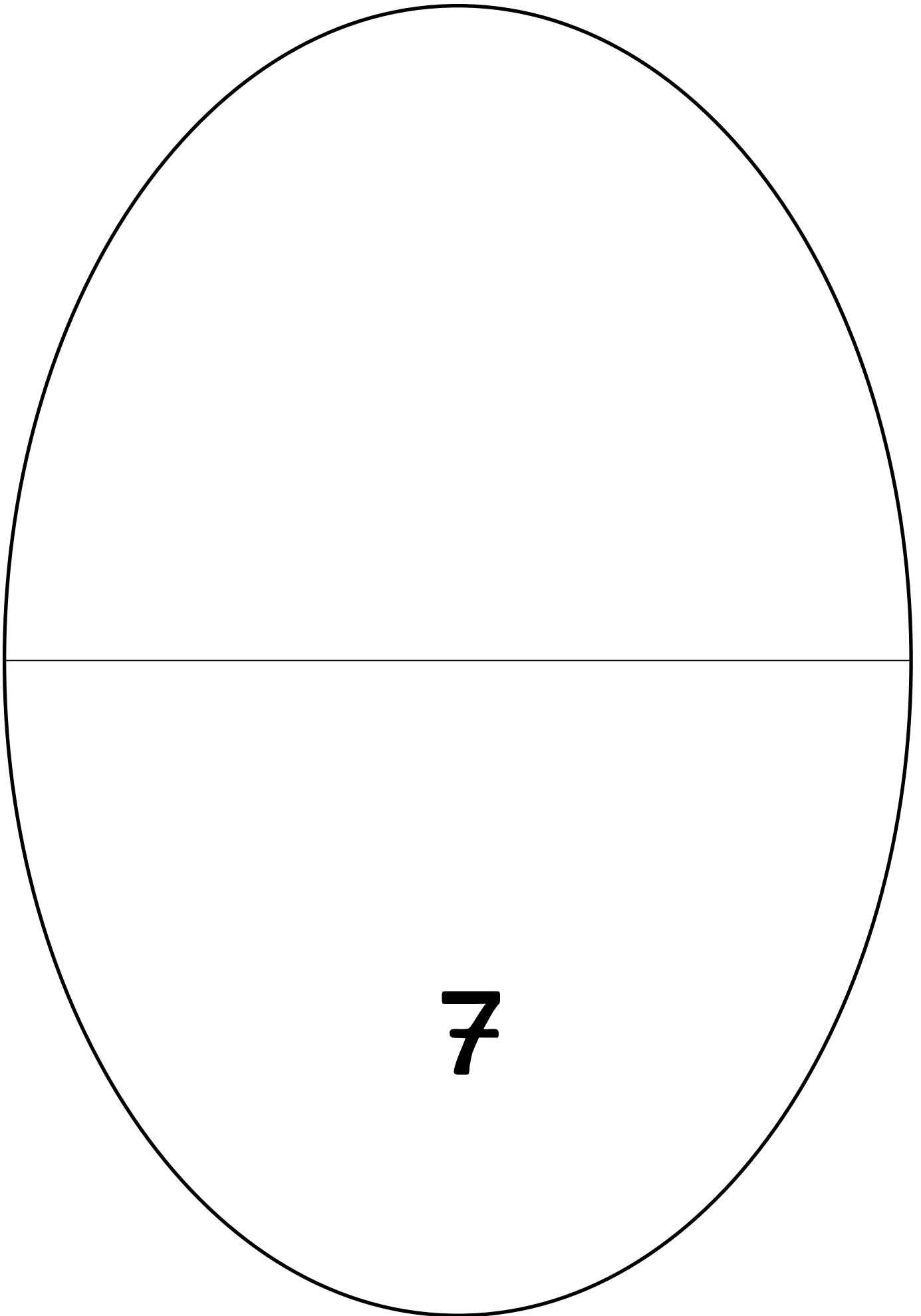


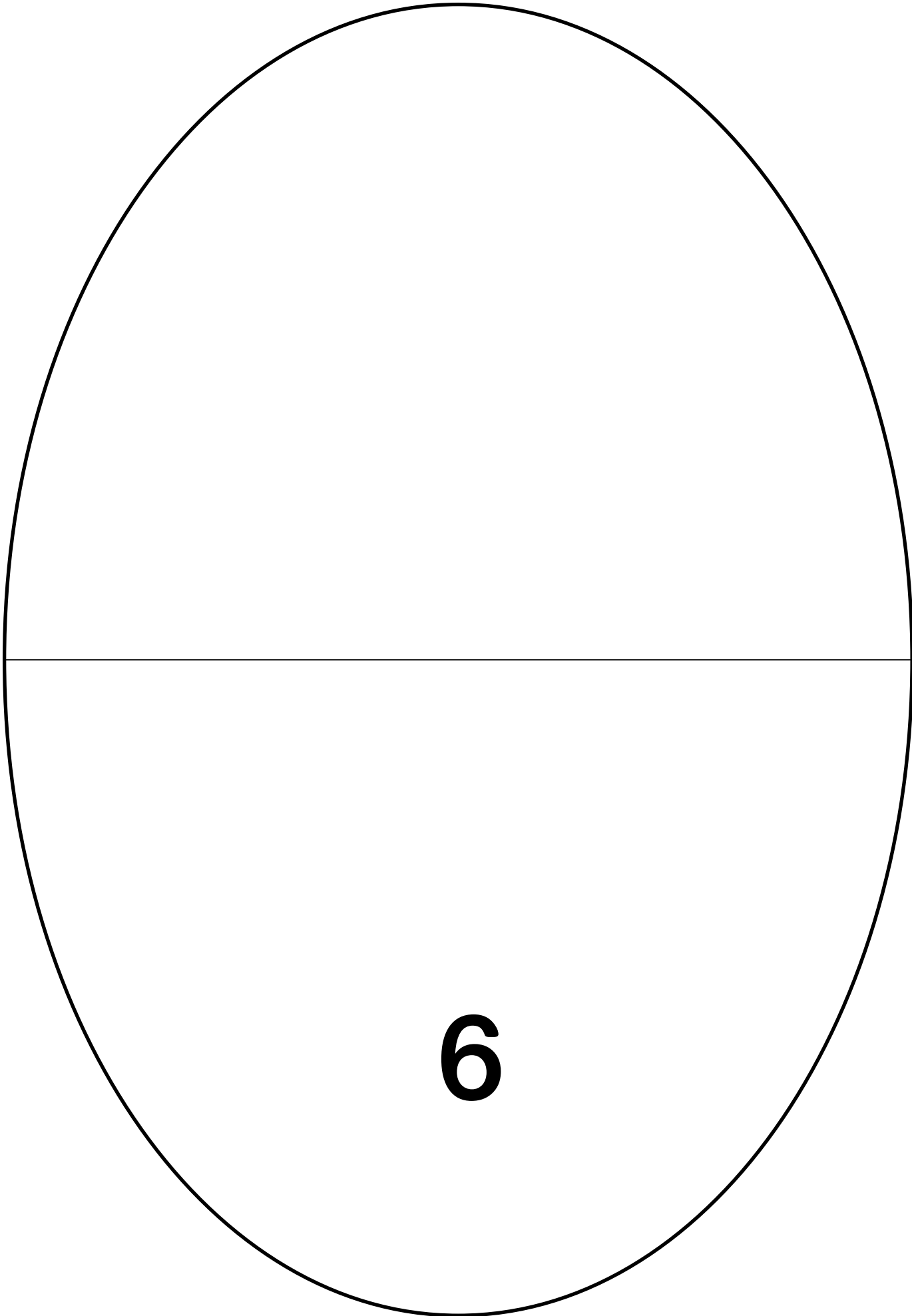
10



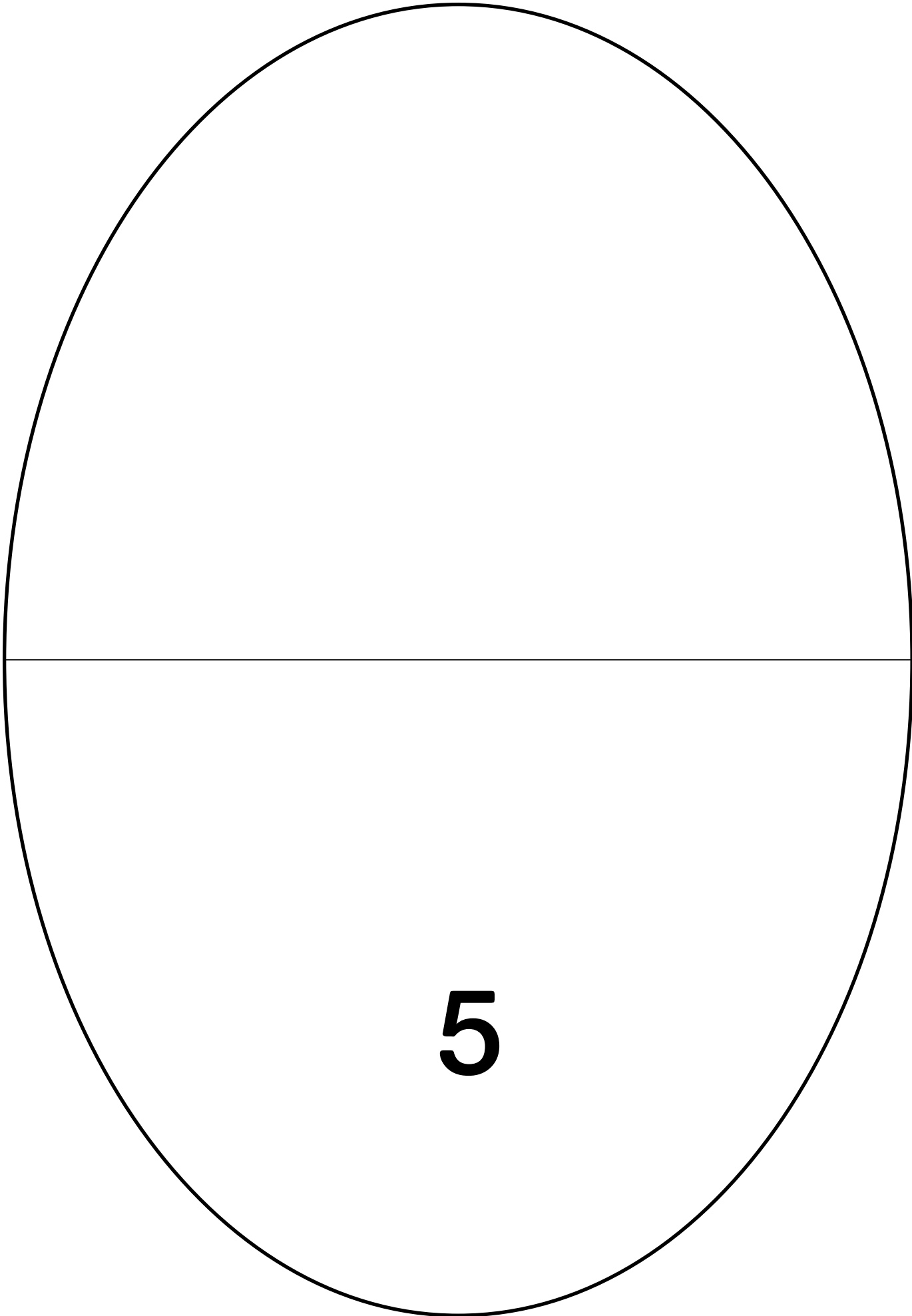
9



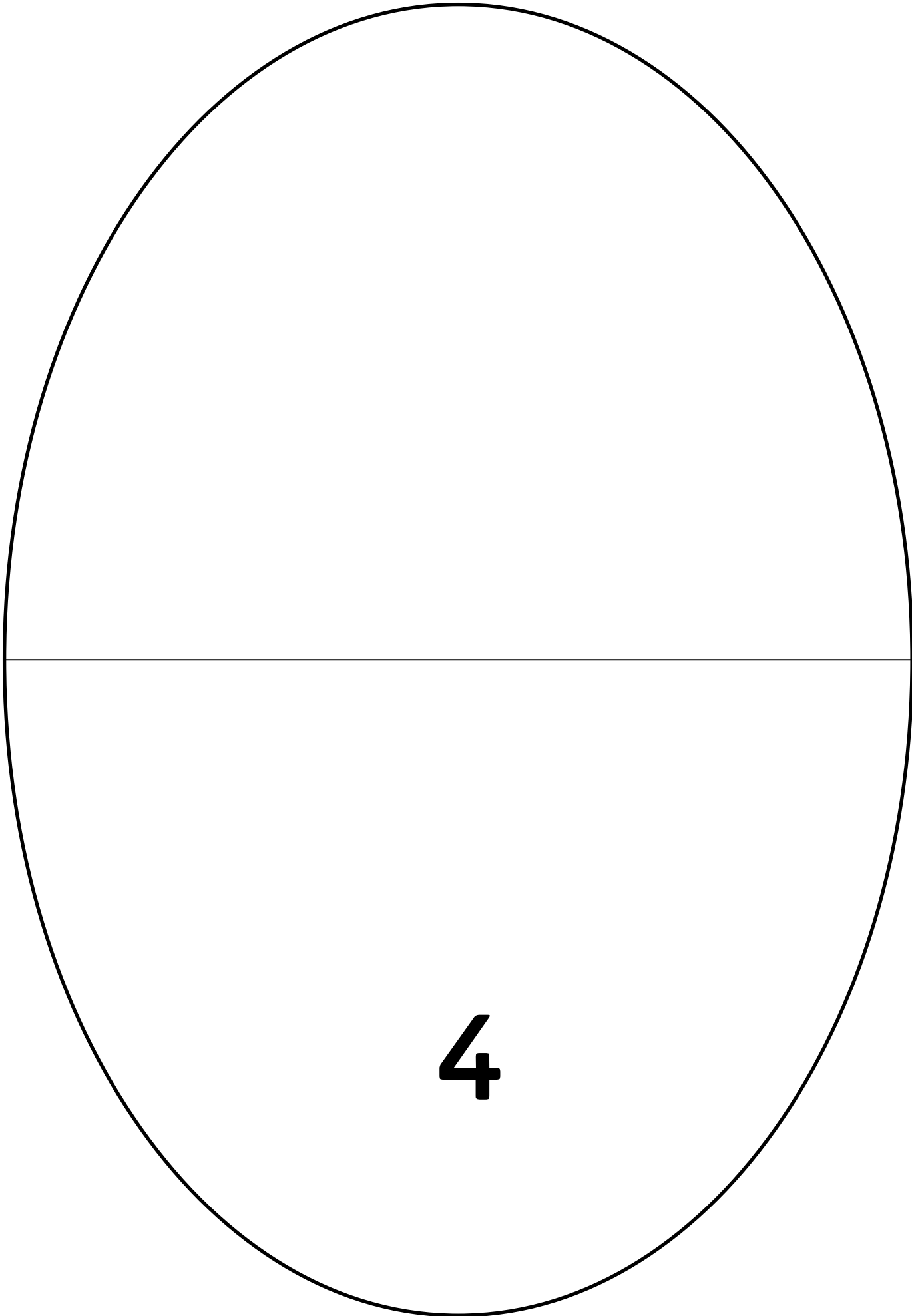


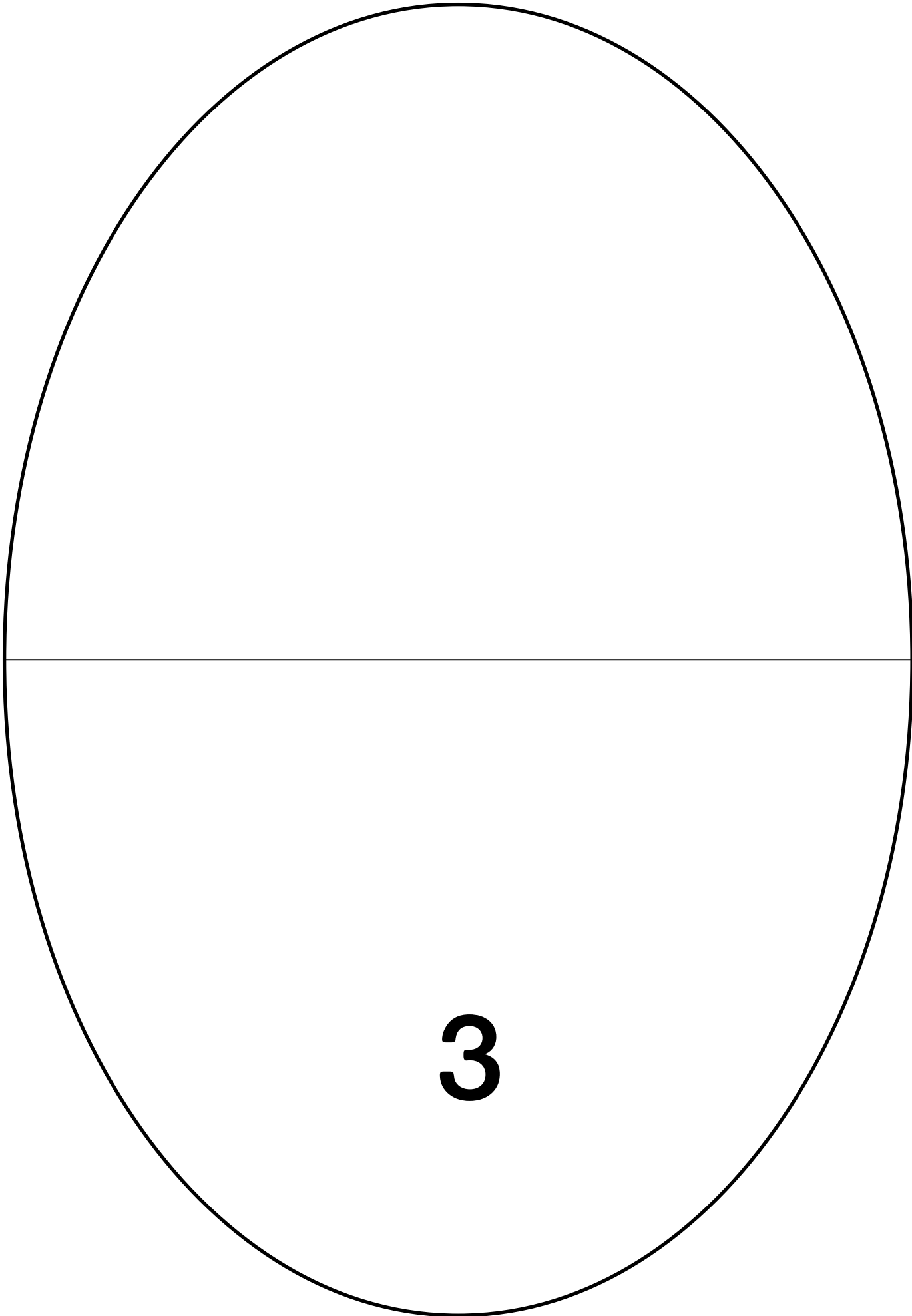


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